Open Service Provider Networks

An Overview

Current broadband model is broken

- Just selling bandwidth, as we have since the Internet became popular, no longer works
- The business is "backward" (or upside down)
 - An ISP makes the most money if a customer uses the Internet a little or not at all
 - An ISP makes the least money if a customer likes the service (Internet access) and uses it a lot
- So we have the strange situation in which ISPs try to discourage their customers from using the service

Characteristics of Open Service Provider Networks

- The community or a regional consortium (like a broadband coop) owns the network infrastructure
- Many private sector service providers compete to sell services
 - A level playing field for all providers
 - Layer 3 end to end provisioning of services, instead of Layer 2 VPNs
- Low cost for service providers to enter new markets (communities) and offer competitive services
- No cost or very low cost to connect to the network

Comparison of Business Models

Characteristics	Current approach (Leave it to the private sector)	Municipal Retail	Pseudo Open Access	True Open Service Provider Network
Basic Concept	Old-fashioned triple play.	Old-fashioned triple play.	Limited choice of services.	Unlimited choice of services and providers.
Government	Not involved.	Government directly competes with private sector.	Government ownership may cause problems.	Government does not sell services and does not compete with private sector.
Competition	Little or none.	None.	Limited by high cost of providing services.	Lots of competition. Service providers have to drive down costs and provide great service to get customers.
Service options	Only triple play.	Only triple play.	Limited. High cost of providing services limits options.	Unlimited. Low cost of market entry attracts new service providers and encourages innovation.
Revenue	Limited by low returns on the individual services.	Limited by low returns on the triple play services.	Limited by low returns on the triple play services.	Unlimited. Revenue directly linked to demand for services. As demand increases, revenue increases.
Service area expansion	Limited to high density population areas. Rural areas at a structural disadvantage.	Limited by triple play approach, which keeps funds for expansion low.	Limited by small number of service providers.	Unlimited. Cost of build out completely supported by revenue sharing model.

What is broadband?

- Definition of broadband is:
- You have as much bandwidth as you need to do whatever it is you want to do
- "Broadband needs" studies tend to focus on "How much bandwidth do you want?" rather that "What do you need to do?"
- It is the second question that drives community and economic development
 - If businesses can't do what they need to do because broadband is defined as a certain amount of bandwidth, local businesses suffer and new businesses won't move to the region

OSPN Principles

- Build to everyone
 - Universal access is critical to the future of the community. Without it, economic development is choked off
 - A key role of communities is to ensure equality of access--to roads, to clean water, to sanitation systems
 - Universal access to broadband services makes the community a better place (to live, and to work)
 - Universal access creates a marketplace with a critical mass of customers that makes the digital road system financially viable
- Give "broadband" away, only sell services

Connection to the network is free

- Local transport is free
- Anyone can connect to the network for access to community services--without a service charge
 - Local government services
 - Local school learning resources (ALL children have free access to online learning)
 - Local community resources (community Web portal, other community and social services)

Everything is a service

- Users buy services, not bandwidth
 - OSPN systems are fundamentally different because you are NOT selling broadband at all--unlike every other business model
- Services include...
 - Internet access (provided by existing local companies)
 - Voice over IP telephone services (VoIP)
 - TV programming packages
 - Home security
 - Management and backups of home, business computers
 - Gaming, movies on demand
 - Telemedicine, telehealth, visiting nurse services



Do the math

	Moderate to low income household	Moderate to high income household	
Number of households	5000	5000	
Typical monthly telecom cost	Local phone: \$25 Long distance: \$25 Cable TV \$45 Dial up Internet: \$20	Local phone: \$25 Long distance: \$25 Cable TV \$55 Broadband Internet: \$40	
Total monthly cost	\$115	\$145	
Total annual cost	\$1,380.00	\$1,740.00	
Telecom costs over 20 years	\$27,600.00	\$34,800.00	
Regional cost over 20 years	\$138,000,000.00	\$174,000,000.00	
Total 20 year telecom cost	\$312,000,000.00		

Do the math

	Residential community	Rural community
What the community will spend over 20 years on telecom services (old fashioned monopoly service)	\$312,000,000	\$312,000,000
Savings from using an OSPN system are (conservatively) 15%put back in the pockets of businesses and residents	\$46,800,000	\$46,800,000
What the community will spend on telecom with an OSPN system	\$234,000,00	\$234,000,000
Average revenue share (25%) on \$234,000,000	\$58,5000,000	\$58,500,000
Cost of building an OSPN system in a residential community	\$20,000,000	\$35,000,000
Cost of borrowing (10%)	\$2,000,000	\$3,5000,000
Total system cost	\$22,000,000	\$38,500,000
Net revenue over 20 years	\$36,500,000	\$20,000,000

Fiber to the premise financing options

- \$2,000 to \$3,500 per home passed
- Increases property value by \$7,000 to \$10,000 (up to 3 to 1 return on investment)
 - A better home investment than any other kind of remodeling
 - Homeowners routinely spend thousands on remodeled kitchens and baths, which provide, at best, 1 to 1 return
- Roll the cost into the existing mortgage
 - Raises the mortgage \$5 to \$10 per month
- Sweat equity--homeowner digs trench and installs duct to street/road (can cut cost by 1/2)

Make residents shareholders

- Broadband coop makes customers part owners of a telecommunications company
- When initial system cost is paid off (about 7 years), shareholders begin to receive dividends
- Every homeowner and business in the community becomes an investor/owner
- Money stays in the community, instead of leaving the state every month

How it works

- Local government does not sell services to the public or compete with private sector service providers
- Local government serves as an anchor tenant to help finance the network
- All existing service providers are invited to offer services on the network, including incumbent providers
- Service providers compete with each other, not the government

How it works

- Prices go down for telecom services
 - Competition drives telecom prices down in the community
 - A shared system lowers the cost of doing business to ALL service providers
- Service provider shares revenue with the network owner
 - Service providers can reach new and expanded markets with much less cost, so revenue sharing is attractive
 - Net revenue can be used for community, economic development